

# THE ARCHAEOLOGY STRATEGY





## WHAT IS ARCHAEOLOGY?

MESOLITHIC  
(HUNTER-GATHERERS)

NEOLITHIC  
(FIRST FARMERS)

BRONZE AGE

IRON AGE

ROMAN CAMPAIGNS

EARLY HISTORIC

EARLY MEDIEVAL

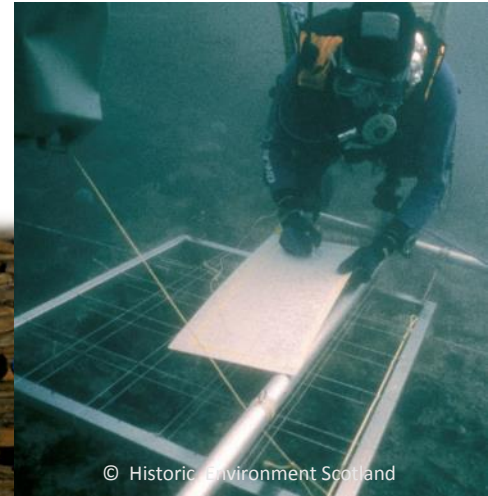
MEDIEVAL

POST MEDIEVAL  
AND LATER

The study (*through research and recording*) of the human past through its material remains.



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History & Antiquarian Society



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## WHY IS IT IMPORTANT?

Creates a:

healthier nation

*through activity and providing a sense of place*

wealthier nation

*contributing to our economy*

smarter nation

*understanding who we are and where we come from to*

*advance ourselves in today's society*





## THE VISION



We want a Scotland where archaeology  
is for...**everyone!**

A place where the study of the  
past offers opportunities to...

- (i) discover, care for, promote and enjoy  
our rich and diverse heritage
- (ii) contribute to our wellbeing and  
knowledge
- (iii) help to tell Scotland's stories in their  
global context.



## THE STRATEGY

By the community...for the community!

AIM ONE  
DELIVERING ARCHAEOLOGY

AIM TWO  
ENHANCING UNDERSTANDING

AIM THREE  
CARING AND PROTECTING

AIM FOUR - ENCOURAGING  
GREATER ENGAGEMENT

AIM FIVE  
INNOVATION AND SKILLS



# AIM 1



Delivering Archaeology...  
*through collaboration and raising standards*

1. Promote international collaboration
2. Review national approach
3. Improve commissioning and procurement
4. Promote best practice
5. Review compliance
6. Complete legacy projects
7. Remove Duplication of effort

## AIM 2



Enhancing Understanding...

*through research and open access*

1. Stronger research ethos
2. Improve research frameworks
3. Encourage 'big picture' stories
4. Promote open access
5. Make information available

## AIM 3



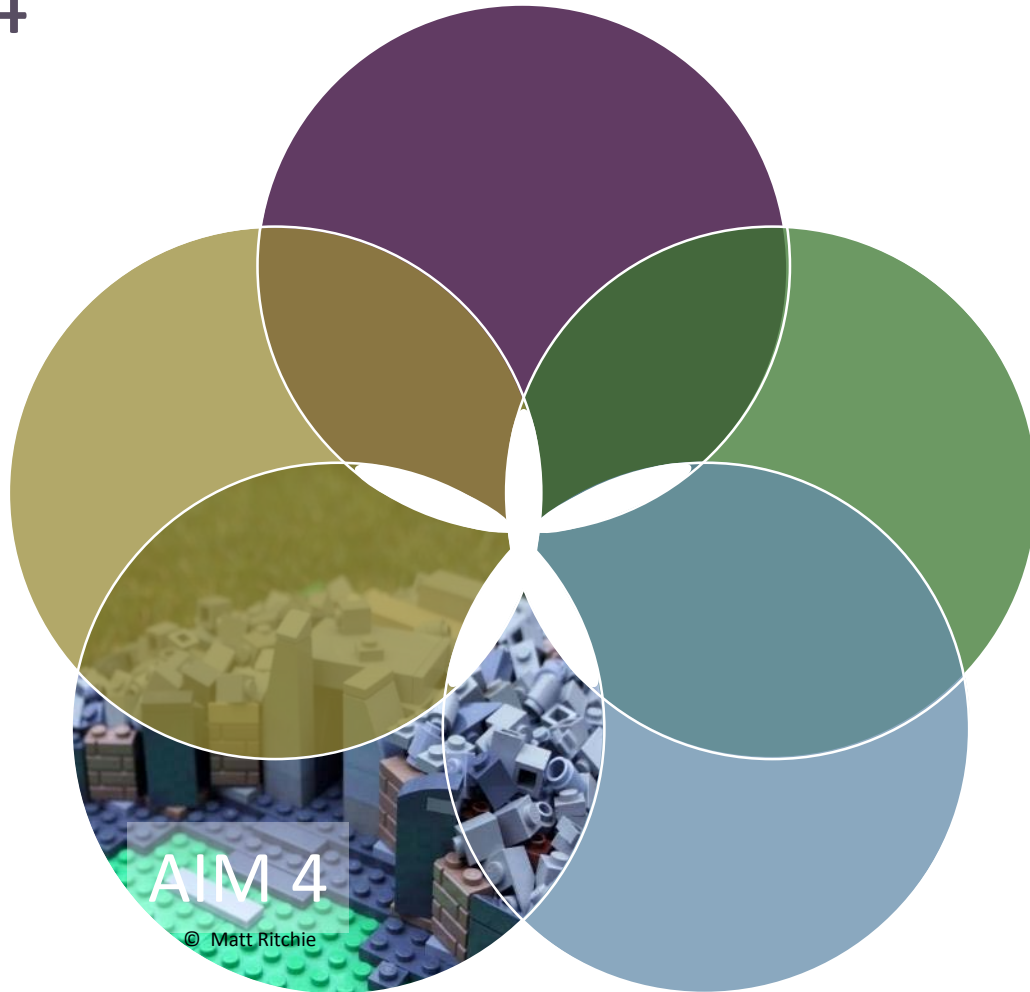
### Caring and Protecting...

*through management, expert advice,  
sharing knowledge and accessing collections*

1. Measure expert advice in Scotland
2. Keep abreast of new knowledge
3. Review the protection of archaeology in the current system
4. Improve our approach to chance discoveries and emergencies
5. Review collection provisions
6. Improve collections and archive practices



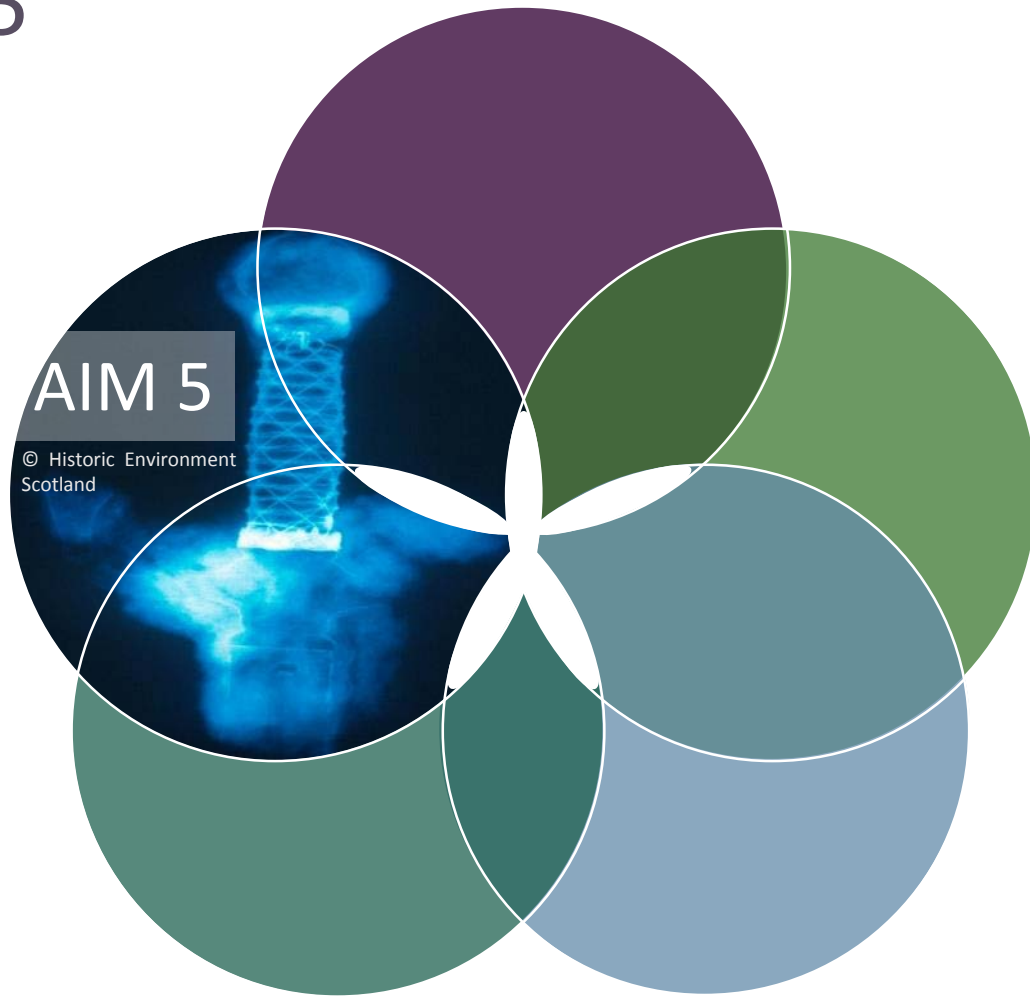
## AIM 4



Encouraging Greater Engagement  
*through engagement, education and presentation*

1. **Promote public engagement** through workshops, producing best practice, strategic opportunities, measuring project success and encouraging re-use in other sectors
2. **Promote archaeology in education** by creating links between archaeologists and teachers and producing education resources
3. **Promote best practice in interpretation and presentation** by producing guidance, case studies and workshops

## AIM 5



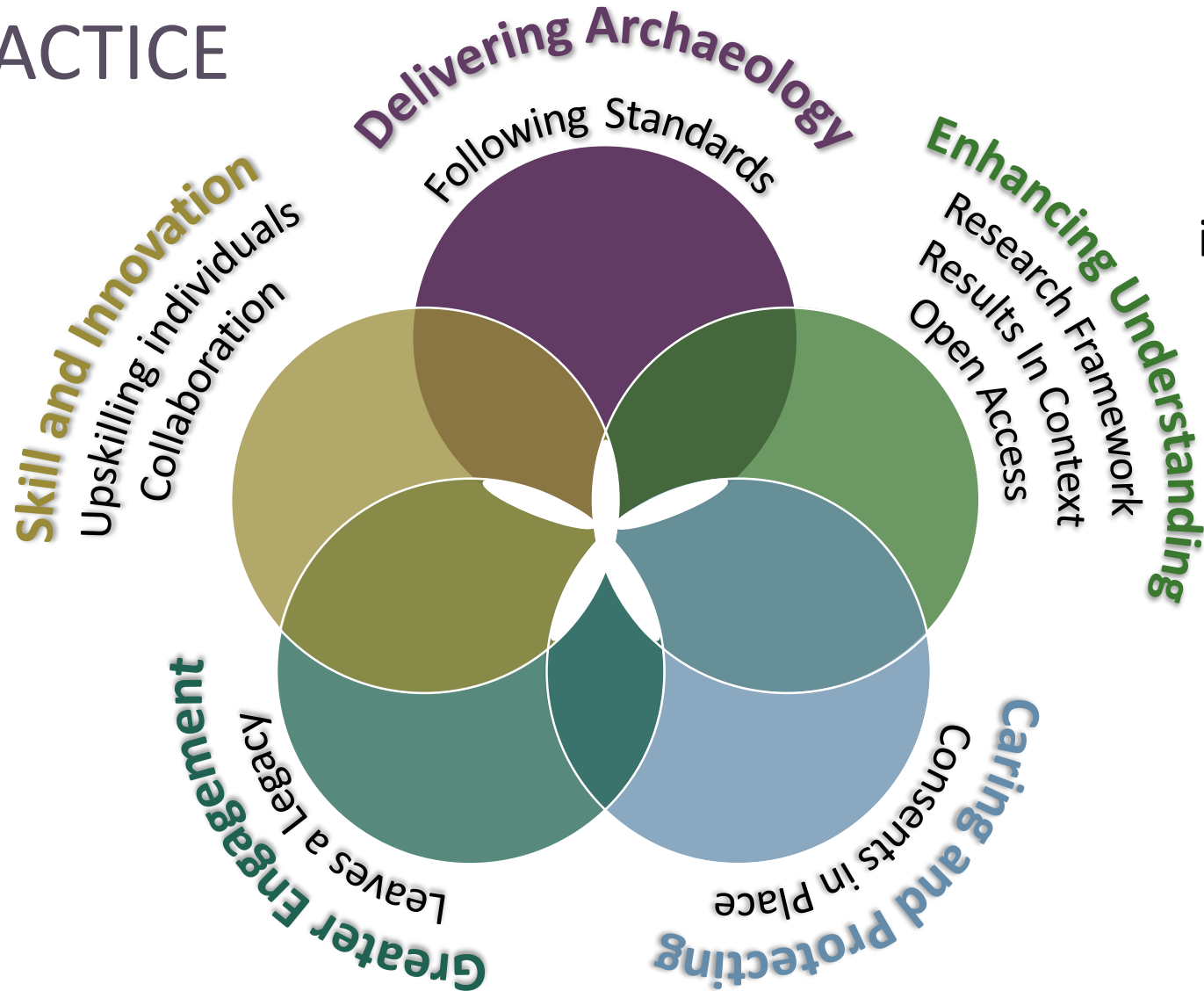
### Innovation and Skills...

*through learning, working together and  
promoting innovation*

1. Skills audit
2. Define learning opportunities
3. Foster a demand for skills from clients and employers
4. Promote and support accredited training, apprenticeships and field schools
5. Promote archaeology as a career
6. Promote science development through themed workshops and new research ideas



## BEST PRACTICE



To get the most benefit out of an archaeological project it should **meet best practice**

## MORE INFORMATION

- [Archaeology Review 2012](#)
- [Values and benefits of heritage: A research review 2016](#)
- [Archaeology Strategy](#)
- [Draft Delivery Plan](#)

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